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## Eliminate the Multiplicity of Data Storage and Enable the Security on Cloud

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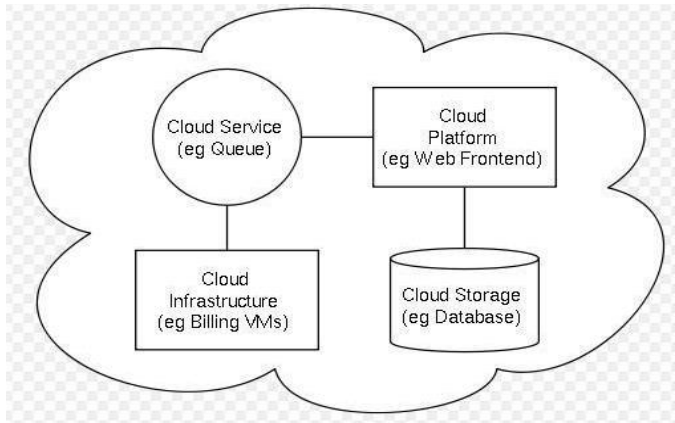
### Abstract

Cloud computing is emerging technology which is a new standard of large scale distributed computing and parallel computing. It provides shared resources, information, software packages and other resources as per client requirements at specific time. With the dynamic nature of data in cloud storage, data usage in cloud changes overtime, some data chunks may be read frequently in period of time, but may not be used in another time period. Data deduplication is a technique for reducing the amount of storage space an organization needs to save its data. Deduplication eliminates these extra copies by saving just one copy of the data and replacing the other copies with pointers that lead back to the original copy. To protect the confidentiality of sensitive data while supporting deduplication, the convergent encryption technique has been proposed to encrypt the data before outsourcing. To better protect data security, this paper makes the first attempt to formally address the problem of authorized data deduplication. Some datasets may be frequently accessed or updated by multiple users at the same time, while others may need the high level of redundancy for reliability requirement. Existing solutions of encrypted data deduplication suffer from security weakness. They cannot flexibly support data access control and revocation. In this paper, we propose a scheme to deduplicate encrypted data stored in cloud based on ownership challenge and proxy re-encryption. It integrates cloud data deduplication with access control. We evaluate its performance based on extensive analysis and computer simulations. The results show the superior efficiency and effectiveness of the scheme for potential practical deployment, especially for big data deduplication in cloud storage.

**Keywords:** Deduplication, authorized duplicate check, confidentiality, security.

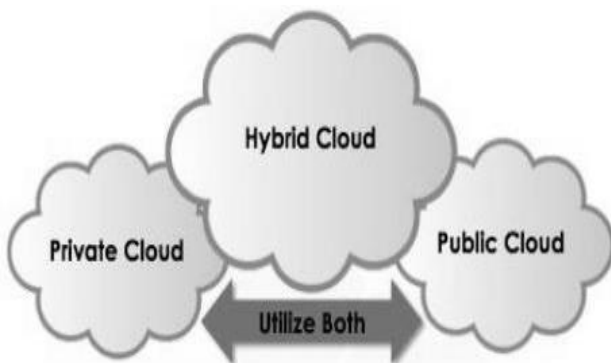
### i. Introduction

In computing, data deduplication is a specialized data compression technique for eliminating duplicate copies of repeating data. Related and somewhat synonymous terms are intelligent (data) compression and single-instance (data) storage. This technique is used to improve storage utilization and can also be applied to network data transfers to reduce the number of bytes that must be sent. In the deduplication process, unique chunks of data, or byte patterns, are identified and stored during a process of analysis. As the analysis continues, other chunks are compared to the stored copy and whenever a match occurs, the redundant chunk is replaced with a small reference that points to the stored chunk. Given that the same byte pattern may occur dozens, hundreds, or even thousands of times (the match frequency is dependent on the chunk size), the amount of data that must be stored or transferred can be greatly reduced. A Hybrid Cloud is a combined form of private clouds and public clouds in which some critical data resides in the enterprise's private cloud while other data is stored in and accessible from a public cloud. Hybrid clouds seek to deliver the advantages of scalability, reliability, rapid deployment and potential cost savings of public clouds with the security and increased control and management of private clouds. As cloud computing becomes famous, an increasing amount of data is being stored in the cloud and used by users with specified privileges, which define the access rights of the stored data.



**Fig: 1.** Architecture of cloud computing.

The critical challenge of cloud storage or cloud computing is the management of the continuously increasing volume of data. Data deduplication or Single Instancing essentially refers to the elimination of redundant data. In the deduplication process, duplicate data is deleted, leaving only one copy (single instance) of the data to be stored. However, indexing of all data is still retained should that data ever be required. In general the data deduplication eliminates the duplicate copies of repeating data. The data is encrypted before outsourcing it on the cloud or network. This encryption requires more time and space requirements to encode data. In case of large data storage the encryption becomes even more complex and critical. By using the data deduplication inside a hybrid cloud, the encryption will become simpler. As we all know that the network is consist of abundant amount of data, which is being shared by users and nodes in the network. Many large scale network uses the data cloud to store and share their data on the network. The node or user, which is present in the network have full rights to upload or download data over the network. But many times different user uploads the same data on the network. Which will create a duplication inside the cloud. If the user wants to retrieve the data or download the data from cloud, every time he has to use the two encrypted files of same data. The cloud will do same operation on the two copies of data files. Due to this the data confidentiality and the security of the cloud get violated. It creates the burden on the operation of cloud.



**Fig: 2.** Architecture of Hybrid cloud

To avoid this duplication of data and to maintain the confidentiality in the cloud we using the concept of Hybrid

cloud. It is a combination of public and private cloud. Hybrid cloud storage combines the advantages of scalability, reliability, rapid deployment and potential cost savings of public cloud storage with the security and full control of private cloud storage.

**ii Literature Survey**

In previous deduplication systems cannot support differential authorization duplicate check, which is important in many applications. In such an authorized deduplication system, each user is issued a set of privileges during system initialization. The overview of the cloud deduplication is as follow:

**[2.1] Post-Process Deduplication**

With post-process deduplication, new data is first stored on the storage device and then a process at a later time will analyse the data looking for duplication. The benefit is that there is no need to wait for the hash calculations and lookup to be completed before storing the data thereby ensuring that store performance is not degraded. Implementations offering policy-based operation can give users the ability to defer optimization on "active" files, or to process files based on type and location. One potential drawback is that you may unnecessarily store duplicate data for a short time which is an issue if the storage system is near full capacity.

**[2.2] In-Line Deduplication**

This is the process where the deduplication hash calculations are created on the target device as the data enters the device in real time. If the device spots a block that it already stored on the system it does not store the new block, just references to the existing block. The benefit of in-line deduplication over post-process deduplication is that it requires less storage as data is not duplicated. On the negative side, it is frequently argued that because hash calculations and lookups takes so long, it can mean that the data ingestion can be slower thereby reducing the backup throughput of the device. However, certain vendors with in-line deduplication have demonstrated equipment with similar performance to their post-process deduplication counterparts. Post-process and in-line deduplication methods are often heavily debated.

**[2.3] Source Versus Target Deduplication**

Another way to think about data deduplication is by where it occurs. When the deduplication occurs close to where data is created, it is often referred to as "source deduplication." When it occurs near where the data is stored, it is commonly called "target deduplication." Source deduplication ensures that data on the data source is deduplicated. This generally takes place directly within a file system. The file system will periodically scan new files creating hashes and compare them to hashes of existing files.

When files with same hashes are found then the file copy is removed and the new file points to the old file. Unlike hard links however, duplicated files are considered to be separate entities and if one of the duplicated files is later

modified, then using a system called Copy- on-write a copy of that file or changed block is created. The deduplication process is transparent to the users and backup applications. Backing up a duplicated file system will often cause duplication to occur resulting in the backups being bigger than the source data. Target deduplication is the process of removing duplicates of data in the secondary store. Generally this will be a backup store such as a data repository or a virtual tape library. One of the most common forms of data deduplication implementations works by comparing chunks of data to detect duplicates. For that to happen, each chunk of data is assigned an identification, calculated by the software, typically using cryptographic hash functions. In many implementations, the assumption is made that if the identification is identical, the data is identical, even though this cannot be true in all cases due to the pigeonhole principle; other implementations do not assume that two blocks of data with the same identifier are identical, but actually verify that data with the same identification is identical. If the software either assumes that a given identification already exists in the deduplication namespace or actually verifies the identity of the two blocks of data, depending on the implementation, then it will replace that duplicate chunk with a link. Once the data has been deduplicated, upon read back of the file, wherever a link is found, the system simply replaces that link with the referenced data chunk. The deduplication process is intended to be transparent to end users and applications.

**III. Proposed System**

In the proposed system we are achieving the data deduplication by providing the proof of data by the data owner. This proof is used at the time of uploading of the file. Each file uploaded to the cloud is also bounded by a set of privileges to specify which kind of users is allowed to perform the duplicate check and access the files. Before submitting his duplicate check request for some file, the user needs to take this file and his own privileges as inputs. The user is able to find a duplicate for this file if and only if there is a copy of this file and a matched privilege stored in cloud.

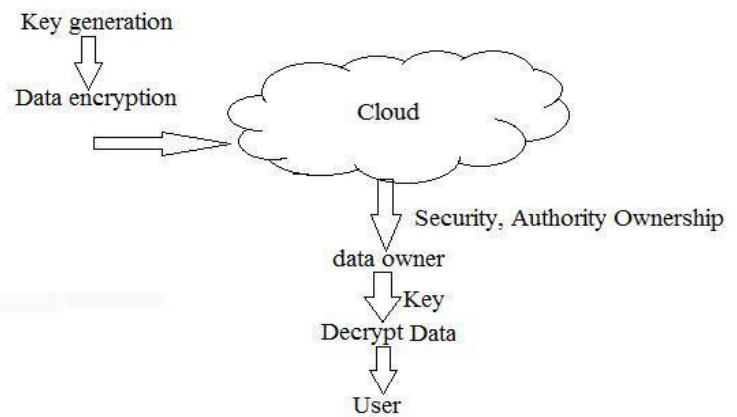
**[3.1] Encryption of Files**

Here we are using the common secret key  $k$  to encrypt as well as decrypt data. This will use to convert the plain text to cipher text and again cipher text to plain text. Here we have used three basic functions,  $KeyGen_{SE}$ :  $k$  is the key generation algorithm that generates  $\kappa$  using security parameter 1.  $Enc_{SE}(k, M)$ :  $C$  is the symmetric encryption algorithm that takes the secret  $\kappa$  and message  $M$  and then outputs the ciphertext  $C$ ;  $Dec_{SE}(k, C)$ :  $M$  is the symmetric decryption algorithm that takes the secret  $\kappa$  and ciphertext  $C$  and then outputs the original message  $M$ .

**[3.2] Confidential Encryption**

It provides data confidentiality in deduplication. A user derives a convergent key from each original data copy and encrypts the data copy with the convergent key. In addition,

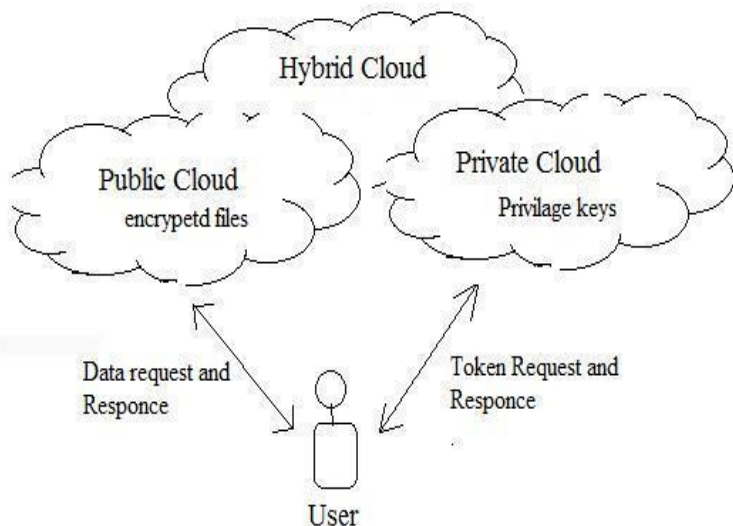
the user also derives a *tag* for the data copy, such that the tag will be used to detect duplicates.



**Fig: 3** confidential data encryption

**[3.3] Proof of Data**

The user have to prove that the data which he want to upload or download is its own data. That means he have to provide the convergent key and verifying data to prove his ownership at server.



**Fig.4:** System Architecture.

**IV Conclusion**

Cloud computing has reached a maturity that leads it into a productive phase. This means that most of the main issues with cloud computing have been addressed to a degree that clouds have become interesting for full commercial exploitation. This however does not mean that all the problems listed above have actually been solved, only that the according risks can be tolerated to a certain degree. Cloud computing is therefore still as much a research topic, as it is a market offering. For better confidentiality and security in cloud computing we have proposed new deduplication constructions supporting authorized duplicate check in hybrid cloud architecture, in which the duplicate-check tokens of files are generated by the private cloud server with private keys. Proposed system includes proof of data owner so it will help to implement better security issues in cloud computing.

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